

## **Arbane's Sword of Agility**

(By Ed Greenwood)

Named for the wizard who first devised such a weapon, Arbane's Sword of Agility is a +2 weapon which boasts several powers. These are under the mental control of whomever has hold of its hilt. The wielder can Jump, as in the spell, twice a day (At wielder's level). Two rounds of Hasted action per day (24 hours) are also possible. The sword grants the wearer immunity to Hold and Slow spells, and glows brightly. This glow fluctuates as the sword moves and strikes, in a strobe-like manner; this property of the sword negates magical Darkness (Darkness spell, not Deeper Darkness), and destroys the effects of Hypnotic Patterns within a 20 ft radius of the drawn blade. The wielder of the sword gains a +1 saving throw Insight bonus vs. Color Spray spells.

Gp value: 15,000.